

Community Involvement Activities

Student's Name:	Date of Birth (YY/MM/DD):			
School: The YMCA Academy	Head of School: Don Adams			

*Activity Description	**Pre-Approved Signature	Organization/Location	Telephone #	***Supervisor's Name & Signature	Date Completed	# of Hours
These activities must be completed outside reg	gular instructional c	lass time. Students may begin to	o earn hours the	September of their Grade 9 ye	ar.	Total

These activities must be completed outside regular instructional class time. Students may begin to earn hours the September of their Grade 9 year. *The placement **must not** replace someone who would normally be paid to do this type of work.

Activities **not identified on the list of Approved Activities **must obtain approval** from the Head of School or designate **before starting** the activity. ***A supervisor **cannot** be a parent or a member of the immediate family such as grandparents, aunts or uncles.

Student Signature

Date

Parent/Guardian Signature

Date

PARENTS ARE RESPONSIBLE FOR MONITORING COMPLETION OF HOURS AND THE SAFETY OF THEIR CHILDREN.

Liability Insurance Coverage

The YMCA Academy is pleased to advise our Community Sponsors that students who are performing volunteer work for your organizations are protected by the school's liability insurance, while they are performing their required forty hours of community involvement service. Community sponsors are also protected by the board's liability insurance for claims that arise out of our students' volunteer activities for your organizations.

Community Sponsors will be responsible for ensuring that their liability insurance will protect them for their involvement in this program. Community Sponsors should also be aware that students do not have accident insurance, nor Workplace Safety Insurance coverage through the school. The school expects the community sponsors to ensure that student volunteers are provided with safety instructions, and are trained and supervised to ensure a safe and mutually beneficial volunteer experience.

For Office use only.

	Completion	has been	noted	on	student's	record
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School Official Signature

Date

Hours

Eligible Activities

Where an event or activity does not clearly fall within the guidelines, the principal of the student's school has the discretion to approve or reject any activity or event that does not conform to the guiding principles and ethical standards for approved areas of involvement for students. The following list provides examples of activities that, if within the intent and spirit of the applicable guidelines and ethical standards, are suitable for completion of the community involvement requirement:

1. FUNDRAISING FOR NON-PROFIT ORGANIZATIONS

Includes canvassing, organization of walk-a-thons for community benefit; celebrity games, gift-wrapping, gala events, and sales for charitable purposes.

- SPORTS/RECREATION FOR NON-PROFIT ORGANIZATIONS Includes coaching, and helping to organize Special Olympics, track meets and summer games, or volunteering as a leisure buddy or pool assistant.
- 3. COMMUNITY EVENTS
 - Includes helping to organize winter carnivals, parades and summer fairs
- 4. COMMUNITY PROJECTS

Includes participating in organized food drives; or support services for community groups such as 4H Clubs or community service clubs.

5. ENVIRONMENTAL PROJECTS

Includes participating in community clean up, flower/tree planting, recycling, and general beautification projects and activities.

6. VOLUNTEER WORK WITH SENIORS

Includes assisting in a seniors' residence, e.g. - serving snacks, helping with activities or portering, or participating in visiting and reading programs.

7. COMMITTEE WORK

Includes participation on advisory boards, neighbourhood associations and regional associations.

8. RELIGIOUS ACTIVITIES

Includes participation as a volunteer in programs for children, child minding, Sunday School assistance, special events and clerical tasks.

9. YOUTH PROGRAMS

Includes volunteer assistance with the operation of youth programs such as 4H, Boy Scouts, Girl Guides, Drop-in Centre activities, breakfast programs, March break programs, Leaders in Training, summer playground activities, and camps.

10. OFFICE /CLERICAL WORK FOR NON-PROFIT ORGANIZATIONS

Includes volunteer activity in reception, computer work and mailings for individuals or groups providing charitable or general community benefit.

11. WORK WITH ANIMALS

Includes volunteer involvement with animal care, horseback riding programs, or volunteer assistance at a local zoo or petting farm.

12. ARTS AND CULTURE

Includes volunteer organizational assistance at a gallery, performing arts production or program, or in a community library program.

13. ACTIVITIES FOR INDIVIDUALS

Includes any volunteer activity that assists someone who requires assistance with shopping, tutoring, light snow removal (no use of a snow blower), housekeeping, writing letters or transcribing, or involves hospital visitation, voluntary involvement with chronic care, or service as a volunteer reading buddy.

14. SCHOOL COMMUNITY SERVICE

May include service within the school community that provides benefit to others that takes place outside the regular school day. These activities must be approved at a local level by the school principal or designate in advance of the commencement of the activity.

Activities not identified on the School Board's list of Approved Activities must obtain approval from the Principal or designate before starting the activity. If completed without permission and permission is subsequently denied, the activity or event will not be counted toward the student's community involvement requirement.

Mandatory Community Involvement

Activity Record



As stated in Ontario Secondary Schools, Grades 9 to 12: Program and Diploma Requirements, 1999 (OSS), every student who begins secondary school during or after the 1999 - 2000 school year must complete a minimum of 40 hours of community involvement activities as part of the requirements for an Ontario Secondary School Diploma (OSSD). The purpose of the community involvement requirement is to encourage students to develop an awareness and understanding of civic responsibility and of the role they can play in supporting and strengthening their communities. (OSS: page 9)

The YMCA Academy welcomes the opportunity to acknowledge the contributions our students make in their communities.

Steps to Completing your CommunityInvolvement Activity

- 1. In consultation with your parents, CHOOSE a community involvement activity.
- 2. CONTACT the person or organization to explore the possibility of a volunteer activity.
- 3. CHECK the Community Involvement Manual for the list of eligible activities.
- 4. ENSURE that no activities from the ineligible list appear on this form.
- 5. VOLUNTEER a minimum of 10 HOURS EACH YEAR. Don't leave it until you are in Grade 12.
- 6. COMPLETE the Community Involvement Activity Record as you finish each activity.
- 7. SUBMIT the form to the school when you have completed 40 or more hours.
- 8. KEEP a copy for your own records.